

FIG. 1

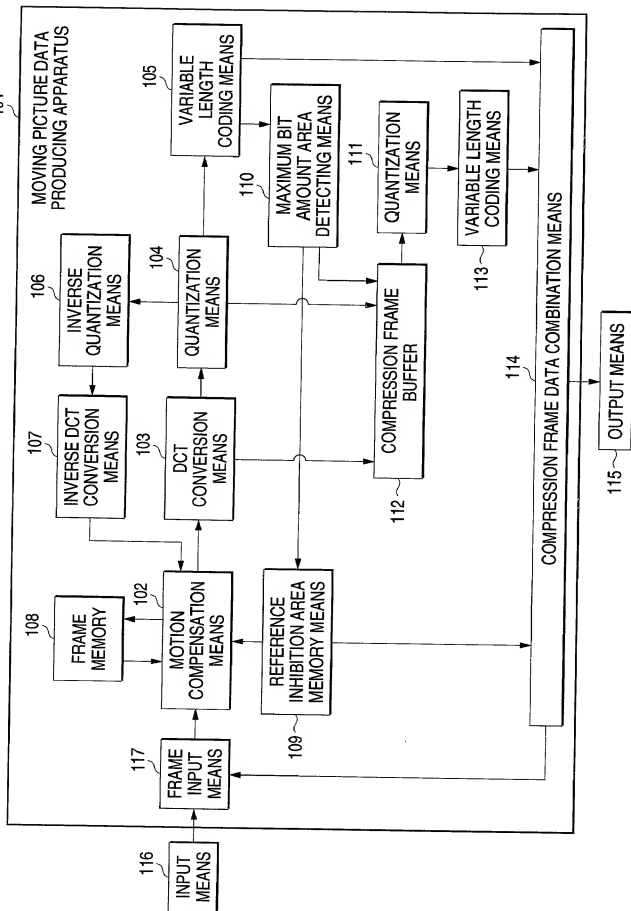


FIG. 2

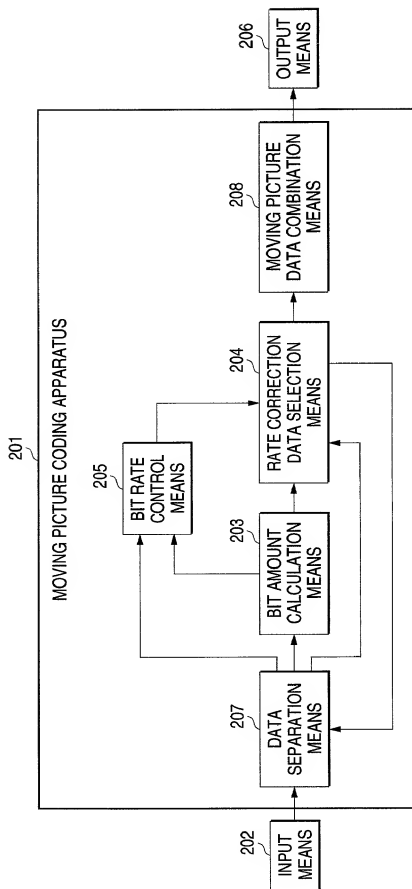


FIG. 3

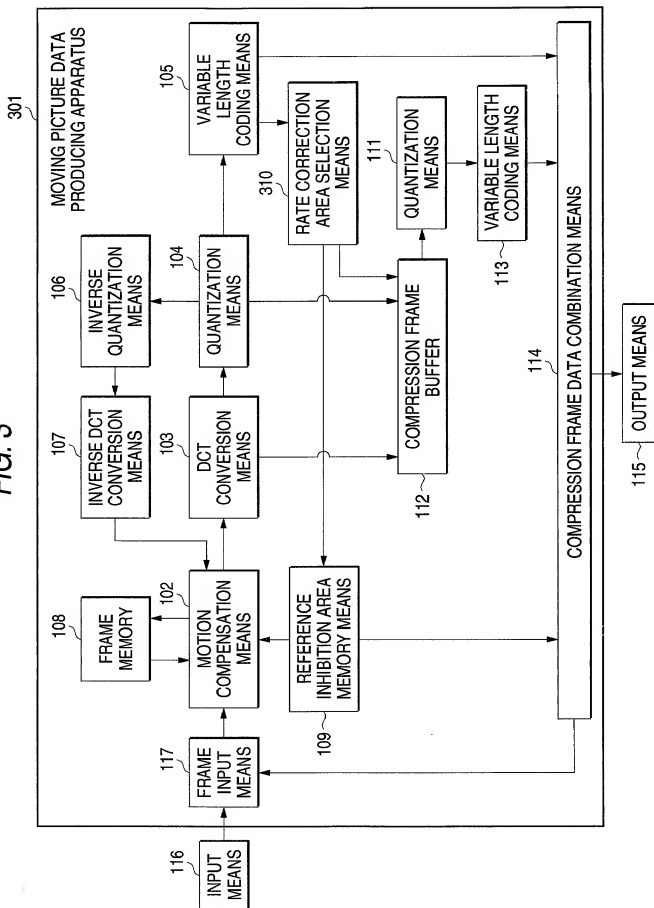


FIG. 4

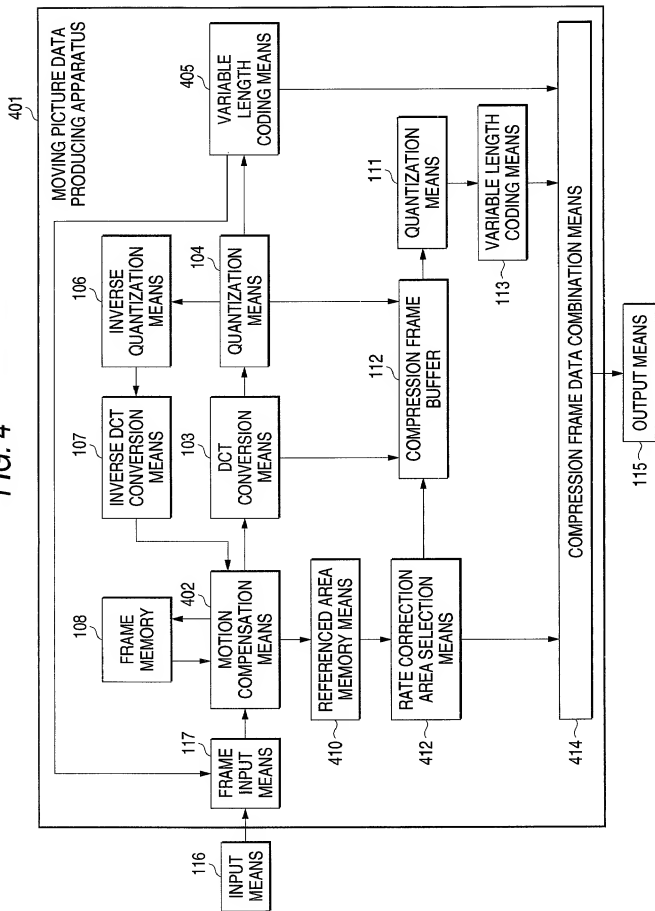


FIG. 5

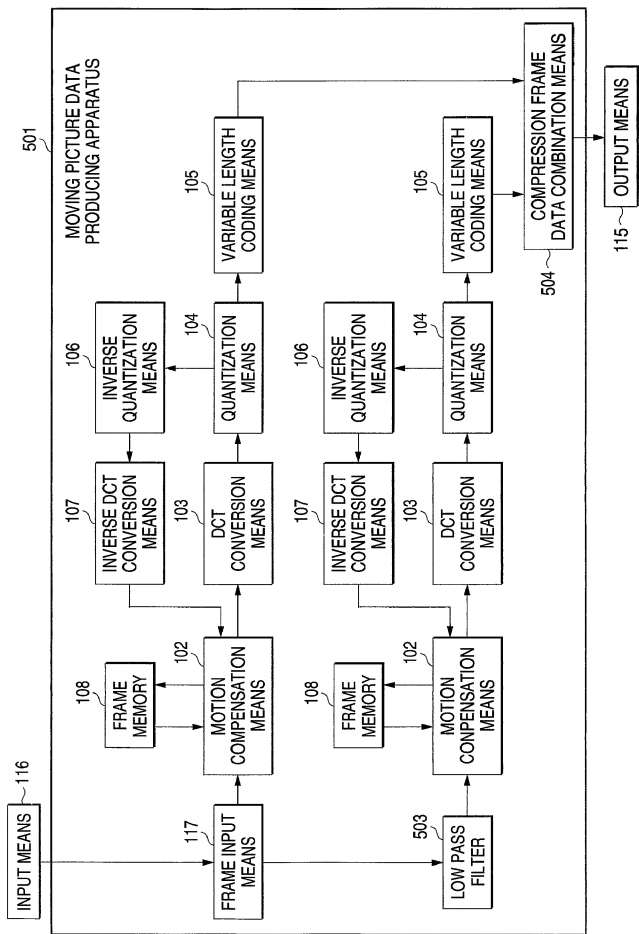


FIG. 6

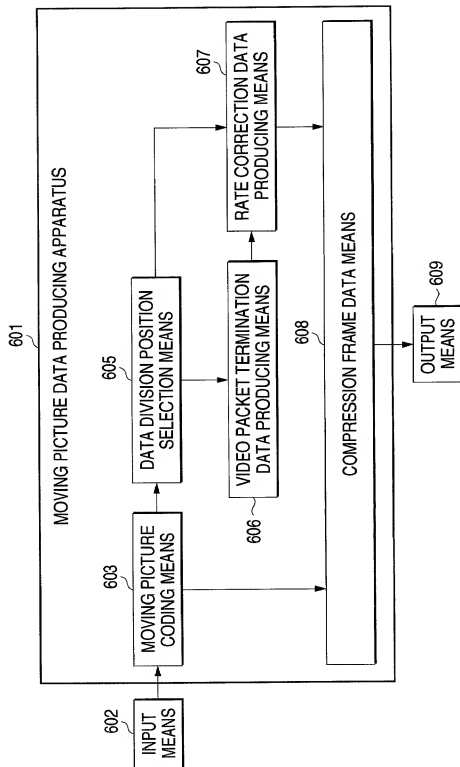


FIG. 7

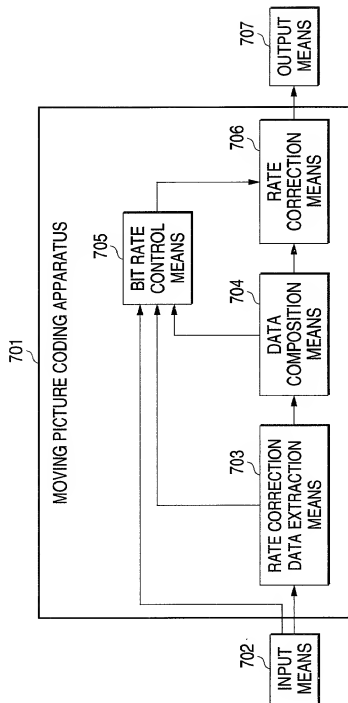


FIG. 8

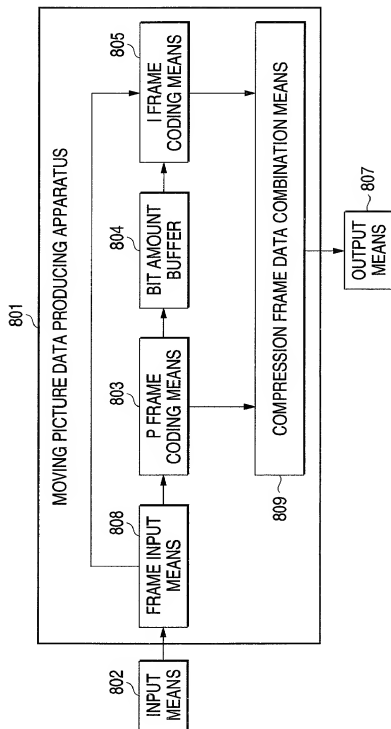


FIG. 9

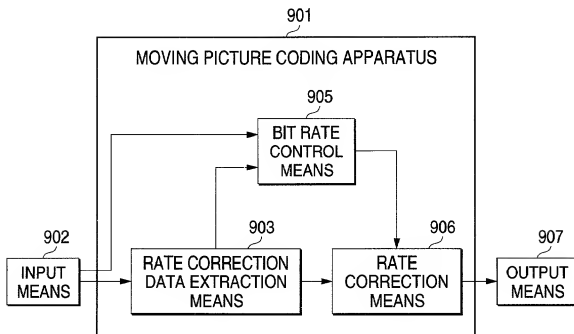


FIG. 10

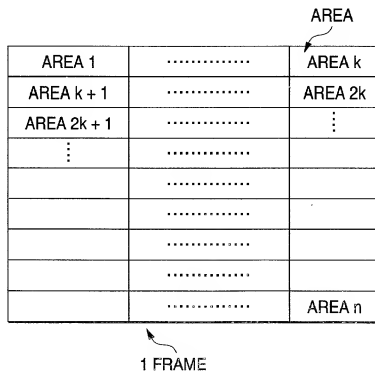


FIG. 11

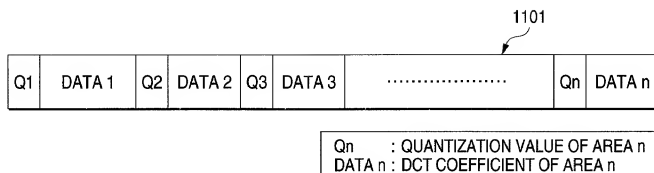


FIG. 12

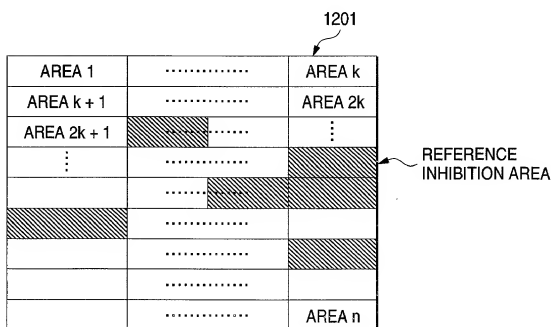


FIG. 13

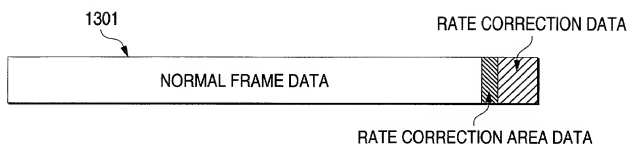


FIG. 14

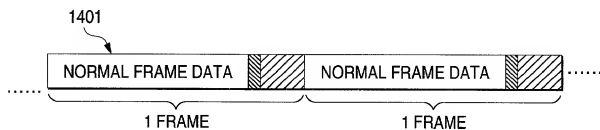


FIG. 15

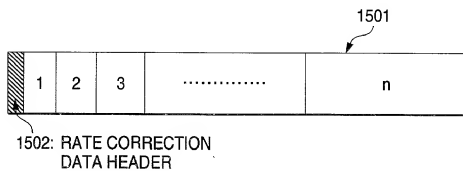


FIG. 16

1: CORRECTION DATA 1
2: CORRECTION DATA 2
⋮
n: CORRECTION DATA n

FIG. 17

1502

```

Total_Area_number; // NUMBER OF AREAS
Data_number;      // NUMBER OF CORRECTION DATA OF EACH AREA
Area_number_i;    // AREA NUMBER
Data_size_i [ 1 ]; // AREA i, BIT AMOUNT OF CORRECTION DATA 1
Data_size_i [ 2 ]; // AREA i, BIT AMOUNT OF CORRECTION DATA 2
⋮
Area_number_j;    // AREA NUMBER
Data_size_j [ 1 ]; // AREA j, BIT AMOUNT OF CORRECTION DATA 1
Data_size_j [ 2 ]; // AREA j, BIT AMOUNT OF CORRECTION DATA 2
⋮
Area_number_k;    // AREA NUMBER
⋮

```

FIG. 18

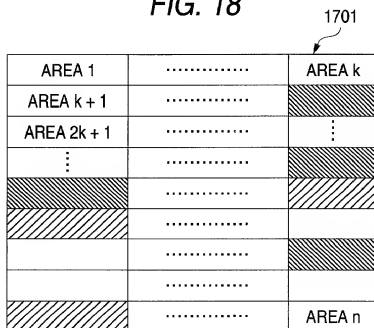


FIG. 19

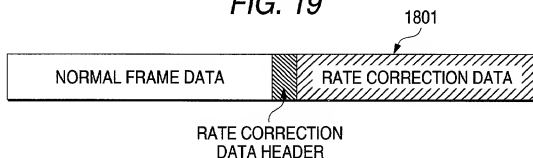


FIG. 20

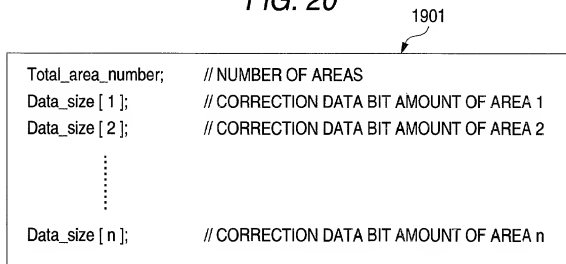


FIG. 21

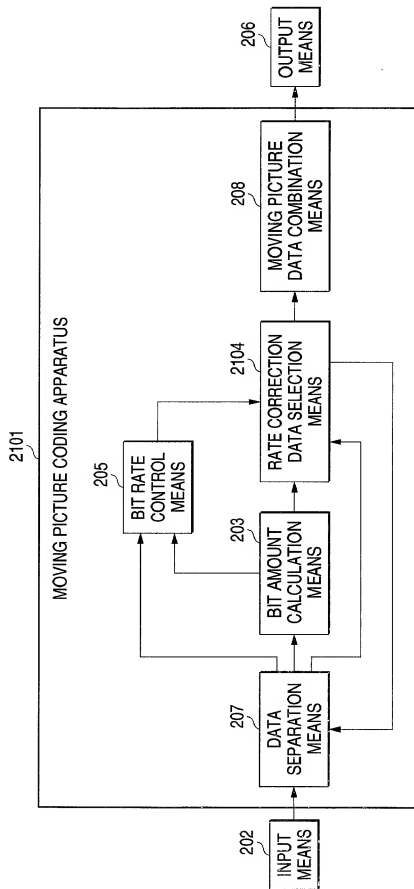


FIG. 22

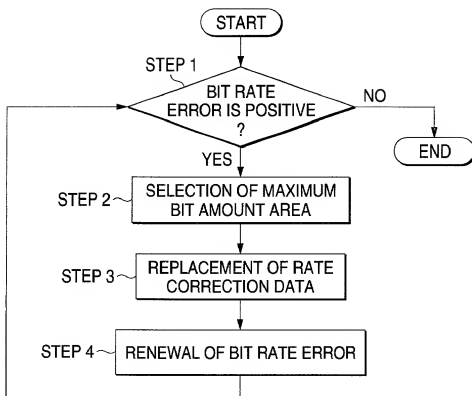


FIG. 23

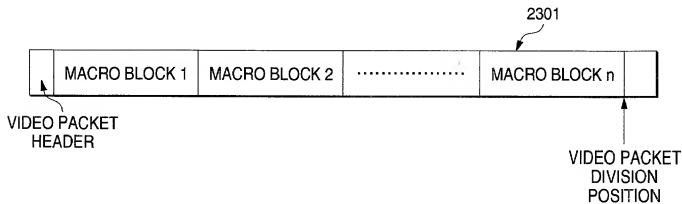


FIG. 24

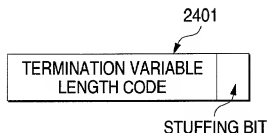


FIG. 25

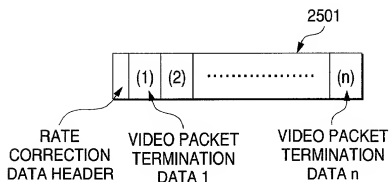


FIG. 26

2502

```

Total_Vpacket_number; // TOTAL VIDEO PACKET NUMBER
CutPosition [ i ];    // DIVISION POSITION OF VIDEO PACKET ( i )
Cut_Bit_Number [ i ]; // BIT AMOUNT WHICH CAN BE DELETED, OF VIDEO PACKET ( i )
End_Bit_Number [ i ]; // TERMINATION DATA BIT AMOUNT OF VIDEO PACKET ( i )

...

CutPosition [ n ];    // DIVISION POSITION OF VIDEO PACKET ( n )
Cut_Bit_Number [ n ]; // BIT AMOUNT WHICH CAN BE DELETED, OF VIDEO PACKET ( n )
End_Bit_Number [ n ]; // TERMINATION DATA BIT AMOUNT OF VIDEO PACKET ( n )
  
```


FIG. 27

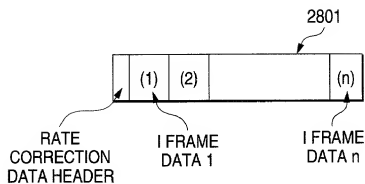


FIG. 28

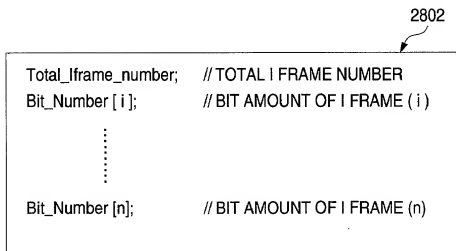


FIG. 29

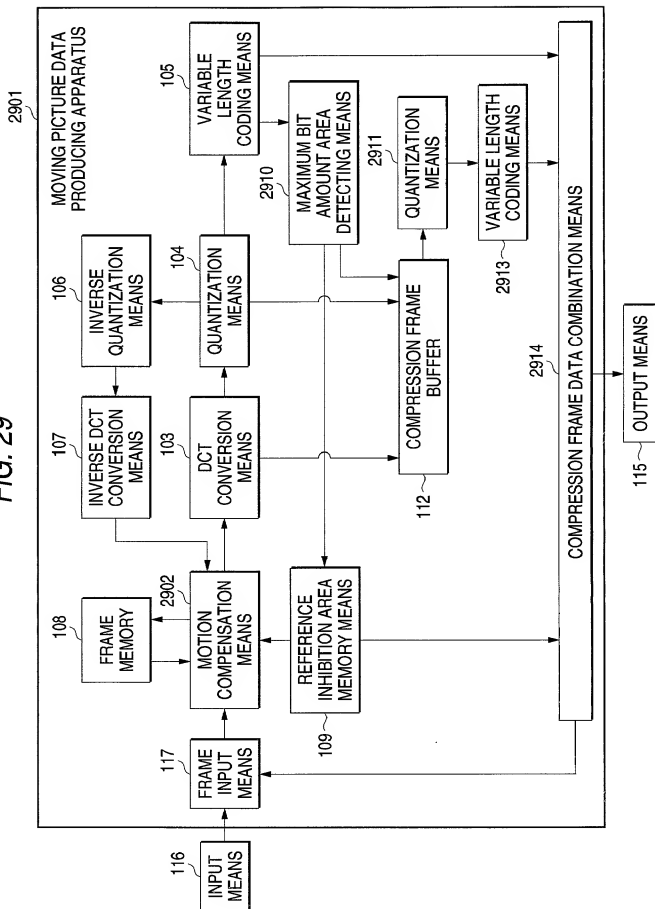


FIG. 30

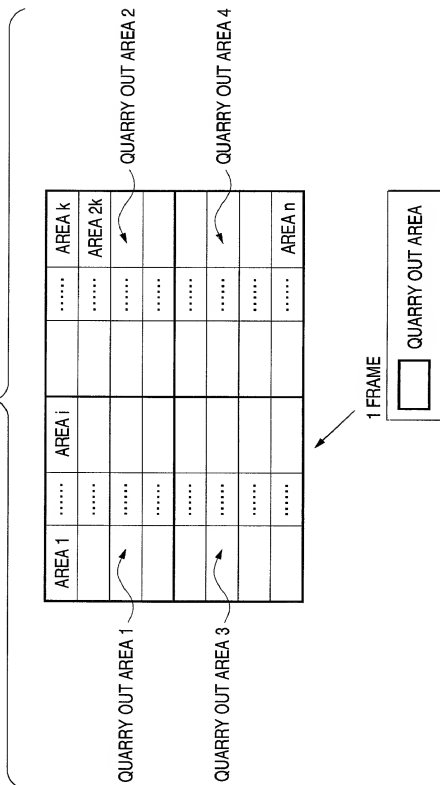


FIG. 31

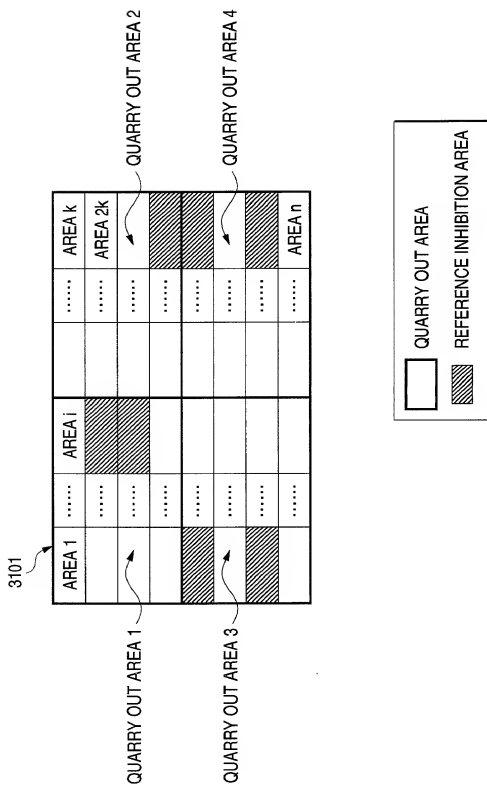


FIG. 32

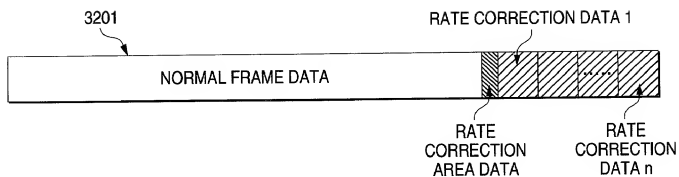


FIG. 33

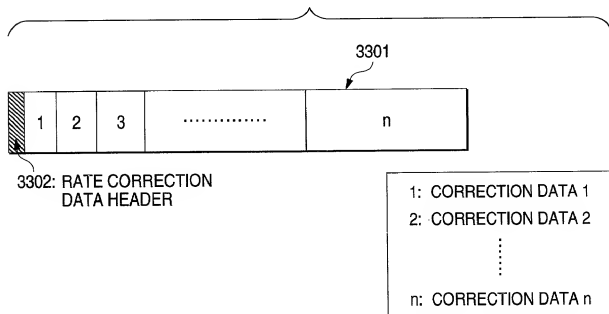


FIG. 34

3302

```

Data_number;           // NUMBER OF CORRECTION DATA OF EACH AREA
Total_Area_number;     // NUMBER OF AREAS
Area_number_i;         // AREA NUMBER
Data_size_i [ 1 ];     // AREA i, BIT AMOUNT OF CORRECTION DATA 1
Data_size_i [ 2 ];     // AREA i, BIT AMOUNT OF CORRECTION DATA 2
      .....
Area_number_j;         // AREA NUMBER
Data_size_j [ 1 ];     // AREA j, BIT AMOUNT OF CORRECTION DATA 1
Data_size_j [ 2 ];     // AREA j, BIT AMOUNT OF CORRECTION DATA 2
      .....
Area_number_k;         // AREA NUMBER
      .....

```

FIG. 35

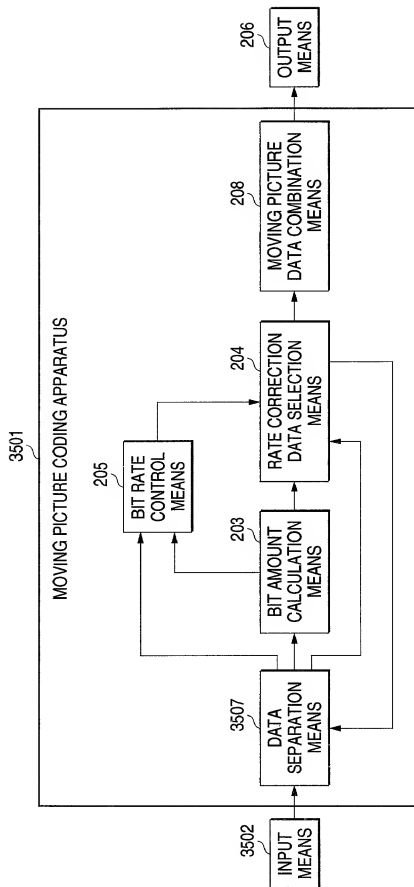


FIG. 36

3601

```

Total_VideoPacket; // NUMBER OF PIECES OF VIDEO PACKET
Last_MB_position [ 1 ]; // BIT POSITION OF FINAL MACRO BLOCK (FIRST VIDEO PACKET)
Last_MB_position [ 2 ]; // BIT POSITION OF FINAL MACRO BLOCK (SECOND VIDEO PACKET)
.....
Last_MB_position [ n ]; // BIT POSITION OF FINAL MACRO BLOCK (n-TH VIDEO PACKET)
    
```


FIG. 37

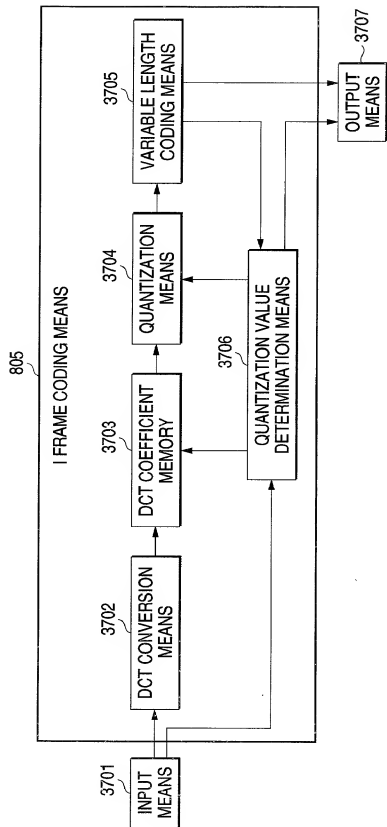


FIG. 38

